



DOMINICA WANNENBURG

DIGITAL DESIGNER

✔ EXPERTISE

Graphic Design
Web Design & Development
Layout & Typography
Game Asset Design

☰ TECHNICAL SKILLS

Adobe Photoshop
Adobe Indesign
Adobe Illustrator
Unity 5
Javascript for Unity
Joomla
HTML5 & CSS3

📁 PORTFOLIO

dominicalexis.co.za

☎ CONTACT

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👤 PROFILE

I am Dominica Wannenburg, a young designer living in Cape Town, South Africa. Due to a life long passion for art, I studied graphic design for two years at Friends of Design - Academy of Digital Arts. During my studies, I discovered a love for illustration, animation and coding.

In 2013 I worked as a website developer and designer. Oddly, through this experience I realised my passion lies in game development. I returned to Friends of Design to study Game Graphics and Multimedia Entertainment, and graduated with distinction in 2015.

Currently I am working as a digital designer at Narrative, improving my graphic design skills. Eventually, I hope to move into game design as a graphic artist, with emphasis on 2D assets and art direction.

👤 EXPERIENCE

👤 Digital Design Intern | Narrative

February 2016 - Present

Primarily, I design layouts for digital magazines in Adobe Indesign, and retouch images in Adobe Photoshop. I also assist in coding newsletters and video editing.

👤 3D Modeler & Graphic Designer | Select Music

June 2015 - December 2015

I worked as an all-round designer for a 3D mobile game. My areas of focus were user interface design, art direction, and character design.

👤 Junior Web Developer | Caravan Publications

November 2013 - November 2014

I developed Joomla websites for various businesses across South Africa. I designed and coded newsletters, and was content manager for several websites. I also helped maintain several social media accounts.

📖 EDUCATION

👤 Game Design | Friends of Design

February 2015 - November 2015

During this course I learnt about all game design's various facets - from concept, to project management, to scripting and asset creation. We covered Blender 3D and Unity 5.

👤 Web Publishing and Interactive Media | Friends of Design

February 2013 - December 2013

During this course I learnt about both 2D animation & motion theory, as well as HTML5 and responsive design. We covered Adobe After Effects, Adobe Premier and Wordpress.

👤 Print Design and Publishing | Friends of Design

February 2012 - December 2012

During this course I learnt about all facets of print design. From layout principles, to editorial design and vector illustration techniques. We covered Adobe Photoshop, Adobe Illustrator and Adobe Indesign.

📖 INTERESTS

You can always find me with a fantasy or sci-fi novel in my hands. Every Saturday is D&D day. Evenings are spent figuring out some new skill - whether it be photography, Wordpress, or Unity.